

assignment #12: distorted/subjective reality

Make a sound-image composition that represents and explores distorted or subjective reality. The form is up to you – it can be a narrative story, lyrical, poetic, montage, abstract, anything you like. The overall quality of your sound and images, however, must be organized according to one of two structures:

- 1) REAL → SURREAL → REAL
- 2) SURREAL → REAL → SURREAL

The “SURREAL” state above does not refer to the Surrealist art movement. It refers more generally to a state in which perception and time are distorted — you can call it unconscious, subconscious, dream, daydream, or simply the distortion of a subjective viewpoint. We all perceive reality differently, and this project should represent and underscore this experience. It can be subtle, glaringly obvious, or somewhere in between.

In planning and creating your project, consider the following questions and make conscious choices about them:

- What is the difference between the two states? Is it subtle or obvious?
- How will you create transitions between the two states? Will they be subtle and or obvious? Smooth or abrupt?
- How will you actually represent the surreal state? Think of it in terms of distortion: of perception, of actions, of time, of space.
- Specifically, how is time distorted? Is it skipping around, slowed down, sped up, looped, repeated?

REQUIREMENTS

- You can use any of the tools and techniques we have covered— digital video, digital animation, stop motion animation (in 2D or 3D space), compositing (with or without blue screen), etc.
- No more than **4** minutes in length.
- You can use pre-recorded music **without** lyrics.