

how to: record & add sound using Quicktime

ADJUST SOUND/MIC SETTINGS

1. Connect your USB microphone.
2. Go to **System Preferences** (apple menu) > **Sound** > **Input** and choose your microphone from the list. (Macally USB most likely)
3. Open QuickTime and click **QuickTime** > **Preferences** > **Recording** > **Microphone** and choose your microphone from the list.

RECORD

Record your audio while the animation is playing to synchronize audio with visuals.

4. Open your animation in QuickTime.
5. Click **View** > **Loop** and Play to loop the animation
6. Click **File** > **New Audio Recording**
7. You should see green level bars in the Audio Recording window to indicate your mic is on and taking audio in (click the button on top to turn the light green).
8. Click the red button to start/stop recording.

COMBINE SOUND AND VISUALS

9. Use the In/Out markers to select the portion of audio you want (or Edit > Select All for all of it).
10. Click **Edit** > **Copy**
11. Click on the animation window (stop playback) and click **Edit** > **Select All**
12. Click **Edit** > **Add to Selection and Scale**

NOTE: You can repeat the RECORD and COMBINE steps to layer multiple tracks of audio.

EXPORT

13. To export your animation (to your hard drive) with sound, click **File** → **Export** → **Movie to QuickTime Movie**.
14. Use **Broadband — High** settings. (To keep it at a larger size, click **Options** > **(Video) Size** > and change the pixel dimensions.)